Categorical Version Control

Dylan Wallace

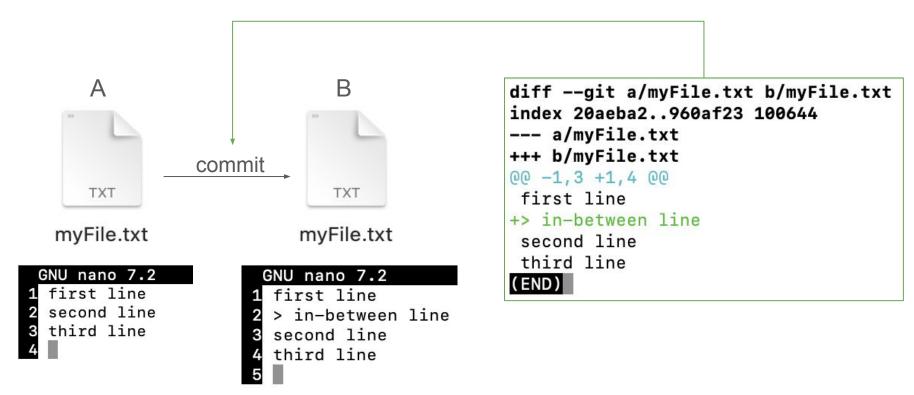
March 21, 2025

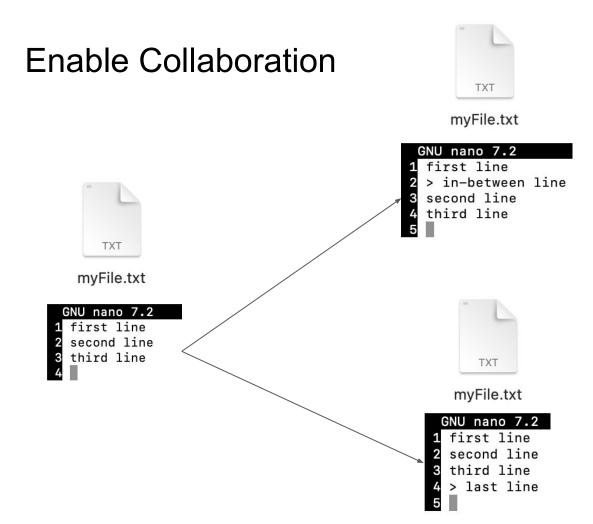


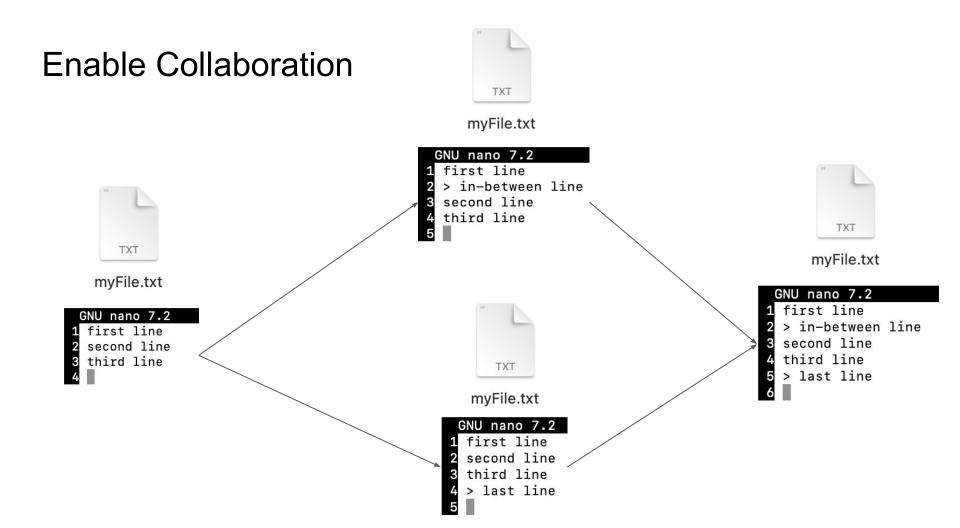
What is version control?

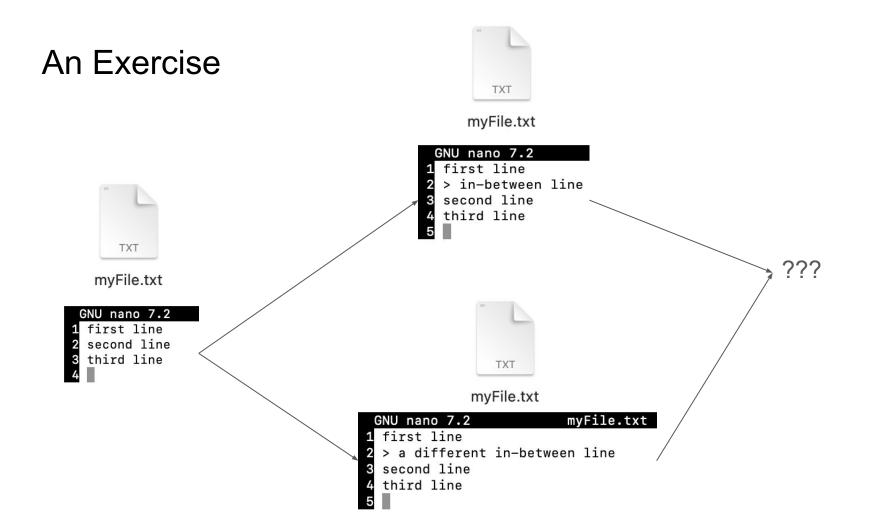
Keep track of changes С Α В commit commit TXT TXT TXT myFile.txt myFile.txt myFile.txt GNU nano 7.2 GNU nano 7.2 GNU nano 7.2 first line first line first line 1 second line > in-between line > in-between line 2 third line 3 second line second line 3 3 third line third line > last line 5

Keep track of changes





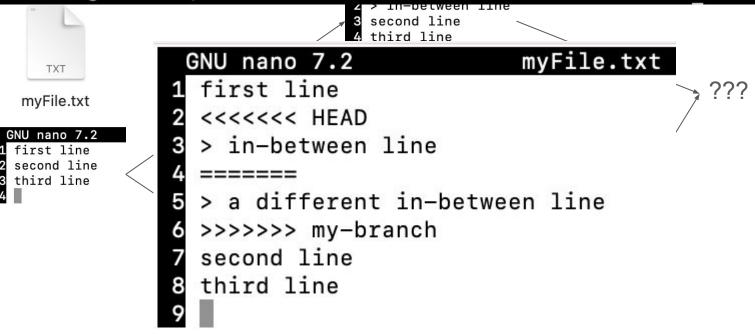


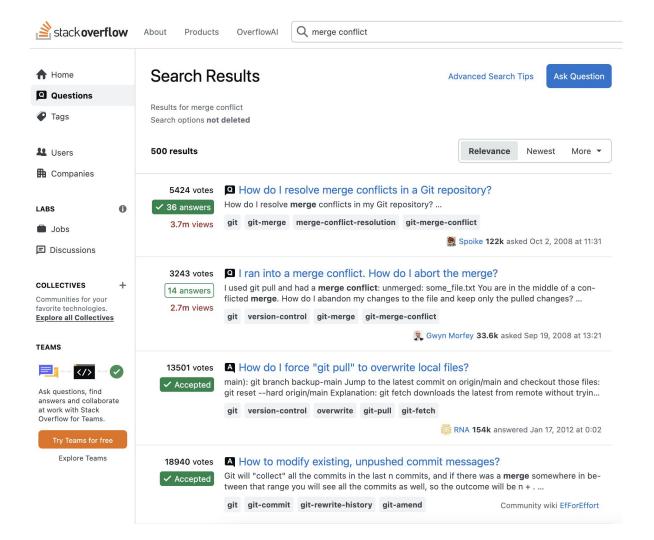


An Exercise

→ (/dev/s001) <dwall@dylans-mbp-5.lan> presentation git:(master) git merge my-branch Auto-merging myFile.txt CONFLICT (content): Merge conflict in myFile.txt

Automatic merge failed; fix conflicts and then commit the result.





Can we design a system where *every* merge succeeds?



Goals:

- "Mathematicize" the notion of files and diffs/patches
- Express our version control system in the language of Category Theory
- Use results in Category Theory to make statements about our system (which will hopefully solve our issue!)

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Definition: Category

A category C is an algebraic structure consisting of a collection of objects Ob(C) and for every pair of objects $A, B \in Ob(C)$, a set of morphisms Hom(A, B) such that the following conditions hold:

1 For any $f \in Hom(A, B)$, $g \in Hom(B, C)$, $\exists g \circ f \in Hom(A, C)$ (composition)

2 $\operatorname{id}_X \in \operatorname{Hom}(X, X)$ that acts like the identity for all $X \in \operatorname{Ob}(\mathcal{C})$.

Examples:

- The category of sets Set, where elements of Ob(Set) are sets and morphisms are functions between sets
- 2 The category of vector spaces $Vect_{\mathbb{F}}$ over a field \mathbb{F} , with morphisms linear transformations between vector spaces

and there are many more

Basic Category Theory



Now that we have categories, we want to define relations between them:

Definition: Functor

Given two categories C and D, a **functor** $F : C \to D$ is a mapping consisting of

- **1** a function on objects $F : Ob(\mathcal{C}) \to Ob(\mathcal{D})$
- 2 for any two $X, Y \in Ob(\mathcal{C})$, a function on morphisms $F : Hom(X, Y) \to Hom(F(X), F(Y))$

such that the following hold:

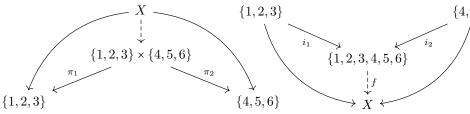
$$f(\mathrm{id}_X) = \mathrm{id}_{F(X)} \in \mathrm{Hom}(F(X), F(X))$$

2 For $f \in \text{Hom}(X, Y)$ and $g \in \text{Hom}(Y, Z)$ for $X, Y, Z \in \text{Ob}(\mathcal{C})$, we have $F(g \circ f) = F(g) \circ F(f)$

From here on out we'll just say $X \in C$ instead of $X \in Ob(C)$ and $f : X \to Y$ instead of $f \in Hom(X, Y)$ whenever it isn't ambiguous \odot



Products and Coproducts:

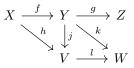


We want to generalize this notion to all "subsets" of a category, not just those with two elements and (and no morphisms)

Limits

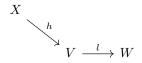


Example category C:



with $j \circ f = h$ and $l \circ j = k$.

Then we might want to consider a "subset" of the category, called a diagram:



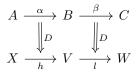
We will formalize this notion



Consider a category J with the following elements:

$$A \xrightarrow{\alpha} B \xrightarrow{\beta} C$$

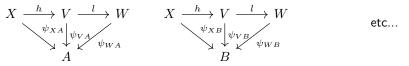
then define a functor $D: J \to C$ with D(A) = X, D(B) = V, D(C) = W, $D(\alpha) = h, D(\beta) = l$ so that the "image" of D is our diagram from before. Formally, we call the functor D itself the **diagram**.



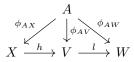
Limits



For a given diagram, consider all the possible "cones":



where the induced diagram commutes (e.g. $\psi_{VA} \circ h = \psi_{XA}$). Technically these are called cocones (like cones but in the reverse direction). For shorthand, we'll refer to our diagram as D and write our cocones as $\psi_A : D \to A$ or $\psi_B : D \to B$. (BTW THIS IS NOT RIGOROUS AT ALL) Likewise, we can imagine a cone $\phi_A : A \to D$ corresponding to



Limits



Definition: (Co)Limit

For a given diagram D, a cone $\phi_X : X \to D$ is called the **limit** of D if for any other cone ϕ_Y , there exists a morphism $f : Y \to X$ such that $\phi_{YI} = \phi_{XI} \circ f$. Likewise, a cocone $\psi_X : D \to X$ is called the **colimit** of D if for any other cocone ψ_Y , there exists a *unique* morphism $g : X \to Y$ such that $\psi_{IY} = g \circ \psi_{IX}$ for all objects $I \in D$.

Usually we just refer to the object itself as the limit or colimit instead of the diagram as a whole.



The idea is that limits and colimits capture the nature of the diagram D with respect to morphisms into D, or morphisms out of D. If every diagram in a category has a (co)limit, it is called **(co)complete**.



Denote $[n] = \{1, ..., n\}$, and Strings ={All possible arrangements of characters in an alphabet}. Then we can define a file:

 \rightarrow

Definition: File

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A file is a function F : [n] \rightarrow Strings.
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e.g.

(GNU nano 7.2
1	first line
2	second line
3	third line
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 $F:[3] \rightarrow \text{Strings}$ defined by:

F(1) = "first line" F(2) = "second line" F(3) = "third line"

Version Control Category, contd.

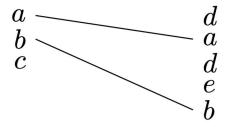


Now that we have a mathematical notion of a file, we want to represent changes to them:

Definition: Patch

Given two files $F : [n] \to \text{Strings}$, $G : [m] \to \text{Strings}$, a **patch** from F to G is an injective increasing partial function $p : [n] \to [m]$, such that $G \circ p(i) = F(i)$ whenever p(i) is defined.

e.g. the following diagram is a morphism:





Now we can formally define a category:

Definition: Category of Files

Define \mathcal{L} to be the category of all files $F : [n] \to \text{String}$ for $n \in \mathbb{N}$, where morphisms are patches between objects and the identities are the identity patch $\text{id}_n : [n] \to [n]$.

With this, we can finally express what a merge conflict looks like in categorical terms.

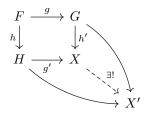
Version Control Category, contd.



What is a "merge" in our category?

 $\begin{array}{c} F \xrightarrow{g} G \\ \downarrow \\ H \end{array}$

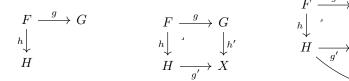


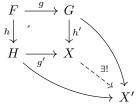


Version Control Category, contd.



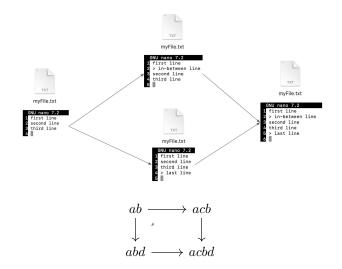
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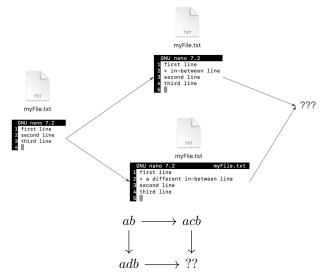


i.e. we want a colimit of the first diagram ("pushout")





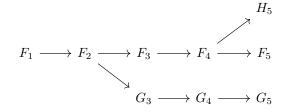




Unfortunately not all diagrams in $\ensuremath{\mathcal{L}}$ have pushouts

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We care about colimits in general:



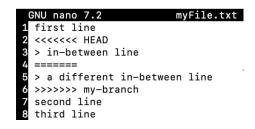
Theorem

A category is cocomplete if it has an initial object (colimit of the empty diagram) and all small pushouts.

So $\mathcal L$ isn't cocomplete... what if we try to make it one?

Cocompletion of $\mathcal L$





 \implies instead of indexing files by [n], what if we use a more general object?

Cocompletion of $\mathcal L$



Definition: Poset

- A **poset** is a pair (X, \leq) satisfying
 - 1 $x \leq x$ for all $x \in X$;
 - 2 $a \le b$ and $b \le c \implies a \le c;$
 - $\textbf{3} \ a \leq b \text{ and } b \leq a \implies a = b.$

Then we can modify our definitions of files and patches:

Definitions: Files and Patches

A **poset file** is a function $F: X \to \text{Strings}$, where X is a finite poset. Given two poset files $F: X \to \text{String}$ and $G: Y \to \text{String}$, a **poset patch** is an ascending partial function $p: X \to Y$ with $G \circ p(i) = F(i)$ for all $i \in X$ where p(i) is defined.

Because [n] is a poset, every file is a poset file and every patch is a poset patch.

Cocompletion of \mathcal{L}

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Let \mathcal{P} be the category of poset files, with poset patches as morphisms. Then $\mathcal{L} \subset \mathcal{P}$, and \mathcal{P} has limits of all diagrams in \mathcal{L} . But is \mathcal{P} a canonical cocompletion of \mathcal{L} ? i.e.



?

Better question: Is \mathcal{P} even cocomplete?

${\cal P}$ isn't cocomplete



It turns out it isn't!



It turns out it isn't!

Theorem

The (free conservative finite) cocompletion of \mathcal{L} is the category of files over transitive sets (i.e. $F: X \to \text{String over } (X, <)$ where < is a transitive relation) where morphisms are partial functions that obey transitivity.



It turns out it isn't!

Theorem (Mimram-Giusto)

The (free conservative finite) cocompletion of \mathcal{L} is the category of files over transitive sets (i.e. $F: X \to \text{String over } (X, <)$ where < is a transitive relation) where morphisms are partial functions that obey transitivity.

Another formulation:

Theorem (Mimram-Giusto)

The (free conservative finite) cocompletion of \mathcal{L} is equivalent to the full subcategory of the category of graphs $\hat{\mathcal{G}}$ whose objects are finite graphs with the following property: For every path $x \twoheadrightarrow y$, there exists exactly one edge $x \to y$.



- The issue of conflict-free merging can be solved only by indexing our files by a special kind of graph
- Systems that involve composition can be easily "categorified"
- Gategorifyng systems can reveal special insights that we otherwise could have missed

(Re)Sources



If you're interested ...

$\exists \mathbf{r} \times \mathbf{i} \vee > cs > arXiv:1311.3903v1$

Computer Science > Logic in Computer Science

[Submitted on 13 Nov 2013]

A Categorical Theory of Patches

Samuel Mimram (LIST), Cinzia Di Giusto (LIST)

When working with distant collaborators on the same documents, modifications brought by others as patches. The implementation and it is thus difficult to ensure that all the corner cases have bee complementary approach: we introduce a theoretical model, whicl We begin by defining a category of files and patches, where the op incompatible, such a pushout does not necessarily exist in the cal conflicting state. We provide an answer by investigating the free c objects are finite sets labeled by lines equipped with a transitive



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